



HIGH HALSTOW & HOO CIRCUIT - 10.66 miles

Churches in the circuit:

Hoo St Werburgh (Direction 2) Chattenden (17) High Halstow (49B: Detour – see Appendix)

Walks on the Hoo Peninsula

Because of the greater distances between the churches I have adopted a compromise approach to developing the walks on the peninsula. In each of the five circuits (Cliffe, High Halstow and Hoo, Allhallows, Stoke and Grain, Kingsnorth) there is just one walk – not a 'full' or 'shorter' circuit, but mostly of a length in between ('Stoke and Grain' being a flexible exception!) – and there are also no 'local' circuits.

The continuity of the spine route nevertheless remains unbroken throughout.

This circuit:

It will not appeal to some that just over half the distance is on roads (though not unpleasant ones – the fact that 23% of the walk is noted as 'busy road' in the dog notes below merely reflects the 'best-not-to-let-dog-off-lead' criterion which I adopt in that section).

The landscape is mostly unremarkable, though there is a fine view from the climb towards Northward Hill (Direction 41), and the descent to Solomons Farm (57 and 58) is pleasant.

Northward Hill is also a popular nature reserve. And Cooling Castle has an interesting history, though it can only be viewed from outside.

Roads and hindrances:

The roads are, without exception, perfectly manageable with ordinary care – including the two crossings of the A228 (Directions 15 and 66 – lights and dual carriageway respectively).

The climb to Northward Hill is respectable, but not unduly long!

HIGH HALSTOW & HOO CIRCUIT Hoo St Werburgh - Chattenden - Cooling - High Halstow - Hoo St Werburgh

Notes taken: September 2018

The start and finish is at the Five Bells pub, at the main crossroads at the centre of Hoo St Werburgh ME3 9BE).

		OS	Miles
1	From the Five Bells head for the church, by crossing the road	783 721	
	and starting opposite (southwards) along Church Street.		

	Mins.*		OS	Miles
2	3	At Hoo St Werburgh Church, turn half-right at its west end,		
		along the diagonal path across the churchyard.		
3	4	At the corner, turn half-right again, along a short passageway.		
4	5	At the end, faced by a field, turn left.		
5		Very soon turn right along a broad roadway.		
6	11	Soon after Cockham Cottage go beside a gate, and on ahead.		
7	16	A little before the farm buildings, pass another barrier		
		(uncomfortably straddling the road, though most will have		
		little difficulty passing either under or, somehow, around).		
8	18	Continue effectively in the same direction, by turning right,		0.92
		then, immediately at the pole, left.		
9	25	Bend left, with the main path.		
10	27	Pass another gate, and carry on ahead along an enclosed		
		passageway.		
11	28	As the roadway turns right, instead continue ahead along a		
		narrow path.		
12	29	Cross an access roadway and go ahead along a narrow path		
		between fences.		
13	31	Cross another roadway and continue ahead between fences (as		
		the Saxon Shore Way turns away to the left).		
14	35	At the T-junction at the end, turn right, down a narrow	760 717	
		passageway with a brick building on your left.		
15	36	Reach and cross the busy dual carriageway and turn left along		1.79
		its far side.		
16	37	Swing right along Chattenden Lane, passing the school on the		
		left.		
17	39	Pass Chattenden Church on the left, and continue along the		
		length of Chattenden Lane.		
18	53	[Map point] Near the top, fork right, away from the barrier		
		down to the left.		
19	57	At the bottom of the dip, stay with the main road as it swings a		2.85
		little to the right, now gently uphill again.		
20	60	At the end of the main MoD site, continue ahead.		
21	64	[Map point] Where paths cross, take the least likely-looking of		
		the alternatives, going straight ahead across a stile, and on,		
		down a narrow woodland path.		
22	69	Go over a footbridge and out of the woods, still straight ahead		
		along a grassy path between fields, towards houses in the		
		middle distance.		
23	73	Continue in the same direction, though making brief turns to		
		left and right to go round the corner of the farm property.		
24	75	At a pole, soon after the farm entrance, turn left along a gravel		3.71
		path between fields.		
25	78	[!!F!!] Turn right, away from this path, along a border between	748 745	
		fields. This rough path (not signposted or waymarked from		
		this end) heads about 40 yds. to the right of a pair of pylons		
		ahead.		
26	81	Go through a metal gate, and straight on ahead, on a broad		
		path between fences.		

!!F!! : *Field crossing might be unmarked.* See 'Open Fields' in 'Introductory Notes' for some thoughts about dealing with this.

	Mins.*		OS	Miles
27	83	After another metal gate, turn left along the road.		
28	85	At the road junction turn right, immediately going under the		
		railway bridge and on.		
		THE SPINE SECTION starts about 700 yds. (8/9 minutes)		
		further on, at Berry Court Farm (at the sign on the right for		
		Merryboys Stables).		
29	96	At the road junction go straight on, joining the major road.		4.74
30	97	At a second junction turn right, still with the major road. This	746 758	
		is the start of a 1.5-mile section in which the route simply		
		follows this winding road.		
31	113	Pass toilets on the right – currently open but closing at 6 p.m.		
32	116	Pass the Horseshoe and Castle on the right.		5.76
33	123	A final left-turn, at the entrance to Child's Farm on the right.		
34	125	[Map point] Just before the road swings to the right, at the		
		'Lipwell Hill' sign, instead turn left along the broad rough		
		roadway, SSW-signposted.		
35	129	At crosspaths, turn right with the main roadway, towards a big		6.40
		corrugated-metal barn.		
36	130	Keep to the left of the barn, and continue straight on between		
		more buildings.		
37	133	As the main roadway turns right, instead turn left (still SSW).		
38	134	At a rough open area, follow the roadway as it turns right.		
39	137	Reaching a gateway, do not go through it, but turn right before		
		it, along a grasssy path.		
40	139	Follow the path, now gravel to start with, as it bends into trees,		
		crosses a footbridge, and continues beyond.		
41	141	[Map point] Ignore the first paths on the right and go straight		
		on, increasingly uphill, with the option of steps just beyond the		
		viewpoint.		
42	147	About 120 yds. after the top of the steps, at a point where the	778 763	
		path has almost levelled off (just after a bench and a signpost		
		back to the car park), finally leave the main SSW and follow the		
		winding path down through the woods, marked by the		
40		occasional wooden post with a red band.		
43	150	Keep right at a junction next to a bench.		7.34
44	153	At the bottom swing right with the main track.		
45	158	At a T-junction of paths, turn right.		
46	159	Bend rightwards up some steps, following the path as it winds		
47	1.0	upwards through the undergrowth.		
47	162	Make a final turn to the right, about 20 yds. short of fencing at	780 754	
		the back of a house. Follow along the right-hand side of the		
40	1(0	fence to its far corner, then follow it as it goes up to the left.		
48	163	Go through a MKG, still alongside the fence.		
49	164	Meet a road as it bends through a right-angle.		
		[To visit High Halstow Church , now divert instead to the Detour		
		in the Appendix.]		
		Main route: Continue straight ahead along the road.		
50	165	At the end, turn left along the road, going over to the right at		
	105	the zebra crossing.		

	Mins.*		OS	Miles
51	166	END OF THE SPINE SECTION		
		Next to the bus shelter, turn right along a metalled path.		
52	167	Turn right, up away from the path, to go alongside the back of		
		the Village Hall. (Beyond it there are toilets, currently open.)		
		Then continue along the right-hand edge of the playing field.		
53	168	Pass the corner of the cricket field and continue alongside it		
		towards the road ahead.		
54	169	Reach the road and turn left along it.		8.18
55	172	Turn right between houses (signposted RS47).		
56	173	[Map point] Turn left, to go alongside the backs of houses,		
		along the top edge of a large field.		
57	174	Diverge from this path, turning about 40 degrees to the right,		
		across the field. The line is signposted, but not always visible		
		on the ground. It goes directly towards a solitary tree in the		
		field. (I understand from the landowner that the tree was left		
		when others were removed, precisely to serve as a navigation		
		aid for walkers.)		
58	176	Pass to the left of the tree and continue ahead on much the		
		same diagonal line down across the field, aiming to reach its far		
		side about 80-100 yds. above the railway bridge to its right.		
59	180	Reach the far side and head down towards the bridge.		
60	181	Cross the bridge and continue ahead between buildings.		
61		Reach a farmyard, and cross it diagonally to the exit at the far		
		left-hand corner.		
62	182	Leave the farmyard along the wide road, then immediately		8.78
		turn right to go under power lines.		
63	184	[Map point] About 30 yds. beyond its waymark, turn left up		
		between fields.		
64	187	Near the top, at a junction of paths, turn slightly left, keeping		
		the field on your left.		
65	188	Carry straight on into a new field, still keeping along the right-		
		hand edge.		
66	191	Reach a road alongside the A228 roundabout. Go ahead to the	786 739	
		roundabout and, to the right, anti-clockwise round it, crossing		
		the dual carriageway main road.		
67	192	Turn right to start down Ropers Lane.		
68	200	Opposite Ropers Green Lane, turn right along a metalled		9.68
		roadway between fields.		
69	205	At the T-junction at the end turn left for about 40 yds., then		
		right, along a signposted path between fields, towards houses.		
70	209	At the end, turn left alongside the hedge for about 50 yds.		
71	210	Then turn right through a gap, and go over a footbridge,	785 728	
		through a MKG, and straight ahead along a path.		
72	211	Cross a road, and carry on ahead, with a children's playground		
		on your left.		
73	213	At the end continue straight on, along a narrow passageway.		
74	214	[Map point] After going through a squeeze gate and emerging		
		at the corner of the car park, go on to the road ahead and turn		
		left down it.		

	Mins.*		OS	Miles
75	219	Reach the crossroads at the Five Bells, the starting point of the	783 721	10.66
		walk.		

APPENDIX

Detour to High Halstow Church

	Mins.*		OS	Miles
49A	0	For the detour to High Halstow Church: Instead of going		0.00
		straight on at Direction 49, turn right along the road.		
49B	1	Turn left through the gate into the churchyard, and go anti-		
		clockwise round the western end of the church.		
49C		After visiting the church, go through the lych-gate on to the		
		road, and turn left along it.		
49D	2	Continue ahead past the Red Dog on the left and the end of		
		Christmas Lane on the right.		
49E	3	Rejoin the main route at Direction 50, continuing straight ahead		0.16
		as Forge Lane joins from left, and then going over to the right		
		at the zebra crossing.		
		Add 2 minutes to subsequent total times and 0.11 miles to cumulative distances.		

* <u>"Mins." is very approximate!</u> See 'Introductory Notes' for an explanation of how this column is used.

FOR THOSE WHO WALK WITH THEIR DOGS

See footnote on next page.

FOR THOSE WHO WALK WITH THEIR DOGS

I do not venture to give advice about walking with your dog. As well as the joys, you will be well aware of the issues involved, and particularly that relationships between dogs and other countryside animals potentially involve mutual suspicion, or worse.

But what this footnote does try to do, in response to requests, is to give some indication of the nature of the walk from a dog's point of view, to enable you to decide whether it is suitable.

The percentage distances on the right should be self-explanatory.

The information in the middle column may look a bit cluttered, but I think it should enable you (if the detail is of interest) to mark up within a few minutes a print-out of the walk notes, so that you have some idea what might be round the next corner.

The risk in all this is that **things change so quickly** in the agricultural working world; and what I describe might become misleading after subsequent changes. I have done my best, but there is no guarantee that you will find the information up to date!

HIGH HALSTOW & HOO CIRCUIT	Direction numbers	% of walk
Busy road	15, 29-33, 50, 54, 67, 74b	23
Quiet road \$\$	1, 5, 16-20, 27-28, 34-38, 49, 66, 68, 72b	31
Open field with livestock		
Edge of field with livestock		
Field (or edge) without livestock **	4, 6-9, 22-26, 52, 56-58, 62-65, 69-72a	25
Path (hedged, or otherwise forced)	2-3, 10, 12-14, 39, 47-48, 51, 53, 55,	9
	59-61, 73-74a	
Woods	11, 21, 40-46	11

** This is not a promise, just a statement of fact - that, having walked these sections perhaps two or three times, I have found no animals or any sign of them.

\$\$ Again, not a promise that there will be no traffic to worry about. Just a personal judgement of conditions as I have found them.

STILES (1) – Detail noted in Spring 2019, but **subject to frequent change**:

The stile in Direction **21** has easy gaps.